



Technical Equipment Regulation Compliance

According to the FAI Sporting Code Section 4, Volume F3 R/C Aerobatics, Paragraph 5.1.2 h) particular technical equipment is regulated as follows:

h) Radio equipment shall be of the open loop type (ie no electronic feedback from the modelaircraft to the ground except for the stipulations in CIAM General Rules C.16.2.3). Auto-pilotcontrol utilising inertia, gravity or any type of terrestrial or non-terrestrial reference is prohibited. Automatic control sequencing (pre-programming) or automatic control timing devices are prohibited.

Permitted:

- 1. Control rate devices that are manually switched by the pilot.
- 2. Any type of button or lever, switch, or dial control that is initiated or activated and terminated by the competitor.
- 3. Manually operated switches or programmable options to couple and mix control functions. **Not** permitted:
 - 1. Snap roll buttons with automatic timing mode.
 - 2. Pre-programming devices to automatically perform a series of commands.
 - 3. Auto-pilots or gyros for automatic wing levelling or other stabilisation of the model aircraft.
 - 4. Automatic flight path guidance.
 - 5. Propeller pitch change with automatic timing mode.
 - 6. Any type of voice recognition system.
 - 7. Conditions, switches, throttle curves, or any other mechanical or electronic device
 - 1. that will prevent or limit sound level of the propulsion device during the sound/noise test.
 - 8. Any type of learning function involving manoeuvre to manoeuvre or flight to flight analysis.

I herewith confirm that I fully comply with the rules of the FAI Sporting Code, in particular with the paragraphs cited here above.

Competitor Name:

Place / Date:

Competitor Signature:

Team Manager Name:

Place / Date:

Team Manager Signature:

Violation of the above may result in:

Disqualification (FAI S/C General Section 6.2-2, Section 4 SC CIAM General Rules C.19.2) Surrender of the FAI License (FAI S/C General Section 3.2.1) Disciplinary action (FAI S/C General Section 3.2.4)